

ACA in Dreamweaver CS6

	Counting	ICT
Unit 1: Setting project requirements		
Identify the purpose, audience, and audience needs for a website.	1	1
Identify webpage content that is relevant to the website purpose and appropriate for the target audience.	1	1
Demonstrate knowledge of standard copyright rules (related terms, obtaining permission, and citing copyrighted material).	1	1
Demonstrate knowledge of website accessibility standards that address the needs of people with visual and motor impairments.	1	1
Make website development decisions based on your analysis and interpretation of design specifications.	1	1
Understand project management tasks and responsibilities.	1	1
Unit 2: Planning site design and page layout		
Demonstrate general and Dreamweaver-specific knowledge of best practices for designing a website, such as maintaining consistency, separating content from design, using standard fonts, and utilizing visual hierarchy.	1	1
Produce website designs that work equally well on various operating systems and browser versions/configurations.	1	1
Demonstrate knowledge of page layout design, concepts and principles.	1	1
Identify basic principles of website usability, readability, and accessibility.	1	1
Demonstrate knowledge of flowcharts, storyboards, and wireframes to create web pages and a site map (site index) that maintain the planned website hierarchy.	1	1
Communicate with others (such as peers and clients) about design and content plans.	1	1
Project: Web designing and planning (Duration 18 hours)	1	

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Unit 3: Understanding the Adobe Dreamweaver CS6 interface		
Identify elements of the Adobe Dreamweaver interface.	1	1
Use the Insert bar.	1	1
Use the Property inspector.	1	1
Use the Assets panel.	1	
Use the Files panel.	1	1
Customize the workspace.	1	
Unit 4: Adding content by using Adobe Dreamweaver CS6		
Demonstrate knowledge of Hypertext Markup Language.	1	1
Dene a Dreamweaver site.	1	1
Create, title, name, and save a web page.	1	1
Add text to a web page.	1	1
Insert images and apply alternative text on a web page.	1	1
Link web content, using hyperlinks, e-mail links, and named anchors.	1	1
Insert rich media, such as video, sound, and animation in Flash format.	1	1
Add animation and interactivity to content.	1	1
Insert navigation bars, rollover images, and buttons created in Fireworks on a web page.	1	1
Build image maps.	1	1
Import tabular data to a web page.	1	1
Import and display a Microsoft Word or Microsoft Excel document to a web page.	1	1
Create forms.	1	1

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Unit 5: Organizing content by using Adobe Dreamweaver CS6		
Set and modify document properties.	1	1
Organize web page layout with relative and absolutely positioned div tags and CSS styles.	1	1
Modify text and text properties.	1	1
Modify images and image properties.	1	1
Create web page templates.	1	
Use basic HTML tags to set up an HTML document, format text, add links, create tables, and build ordered and	1	1
unordered lists.	1	1
Add head content to make a web page visible to search engines.	1	
Use Adobe Creative Suite to implement a reusable design.	1	
Unit 6: Evaluating and maintaining a site by using Adobe Dreamweaver CS6		
Conduct technical tests.	1	
Identify techniques for basic usability tests.	1	
Identify methods for collecting site feedback.	1	1
Manage assets, links, and les for a site.	1	
Publish and update site les to a remote server	1	1
	46	37
Ref : http://www.teknopoint.in/course/become-aca-in-dreamweaver-cs6/?pdfpopup=1		80%